



DIGITAL & ONLINE  
CREATIVITY EDUCATION

## Questionnaire for the DOCE streaming keynote

Choose six out of the eight streaming keynote and answer for each streaming keynote these five questions. When you are finished, send these six papers as a pdf to [wanrooij@glr.nl](mailto:wanrooij@glr.nl)

Your name:

Your organization/school:

This Questionnaire is filled in for DOCE streaming keynote # .....

These are the numbers:

- 1 Pedagogical design of a virtual classroom
- 2 Gamification in education – more than just a game!
- 3 Blended learning - a methodological path towards a new teaching and learning setting
- 4 Creating learning paths for self organized learning with next: classroom
- 5 Total Edit. How to make an online (creative) instruction attractive?
- 6 Organizing and assessing Skills competitions online
- 7 How to do online evaluation?
- 8 Blended Learning

Question 1:

What is new for you in this streaming keynote?

Question 2:

What part of the information in this streaming keynote is useful for you in your way of education and/or at your school?

Question 3:

What did you miss in this streaming keynote?

Question 4:

Would you recommend this keynote to your colleagues and why or not?

Question 5:

Did this video keynote meet your expectations? Please explain.

